

Hashing and sponge functions

Part 1: What we have and what we need

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Outline

- 1 There is something rotten ...
- 2 The SHA-3 contest
- 3 Hash function security requirements
- 4 Sponge functions
- 5 The NIST SHA-3 requirements
- 6 Conclusions

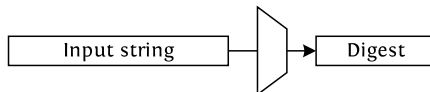
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Cryptographic hash functions

■ Function h

- from any binary string $\{0, 1\}^*$
- to a fixed-size digest $\{0, 1\}^n$
- **One-way:** given $h(x)$ hard to find x ...



■ Applications in cryptography

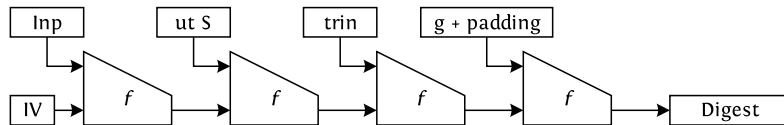
- *Signatures:* $\text{sign}_{\text{RSA}}(h(M))$ instead of $\text{sign}_{\text{RSA}}(M)$
- *Key derivation:* master key K to derived keys ($K_i = h(K||i)$)
- *Bit commitment, predictions:* $h(\text{what I know})$
- *Message authentication:* $h(K||M)$
- ...

Examples of popular hash functions

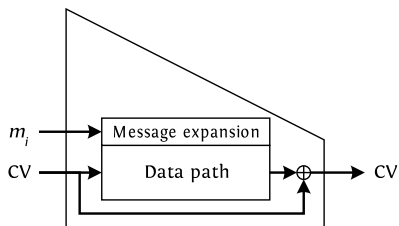
- MD5: $n = 128$
 - Published by Ron Rivest in 1992
 - Successor of MD4 (1990)
- SHA-1: $n = 160$
 - Designed by NSA, standardized by NIST in 1995
 - Successor of SHA-0 (1993)
- SHA-2: family supporting multiple lengths
 - Designed by NSA, standardized by NIST in 2001
 - 4 members named SHA- n
 - SHA-224, SHA-256, SHA-384 and SHA-512

The chaining structure: Merkle-Damgård

- Simple iterative construction:
 - iterative application of compression function (CF)
 - message length is coded in the padding
- Proven collision-resistance preserving, implying
 - CV size = digest size: *narrow pipe*
 - generating collisions for CF must be made hard



The compression function structure: Davies-Meyer



Uses a block cipher:

- Separation data path and message expansion
- Feedforward due to Merkle-Damgård

The use of basic operations

- All popular hash functions were based on ARX
 - addition modulo 2^n with $n = 32$ (and $n = 64$)
 - bitwise addition: XOR
 - bitwise shift operations, cyclic shift
 - security: “algebraically incompatible operations”
- ARX would be elegant
 - ...but silently assumes a specific integer coding
- ARX would be efficient
 - ...but only in software on CPUs with n -bit words
- ARX would have good cryptographic properties
 - but is very hard to analyze
 - ...attacks have appeared after years

Trouble in paradise

- 1991-1993: Den Boer and Bosselaers attack MD4 and MD5
- 1996: Dobbertin improves attacks on MD4 and MD5
- 1998: Chabaud and Joux attack SHA-0
- 2004: Joux et al. break SHA-0
- 2004: Wang et al. break MD5
- 2005: Lenstra et al., and Klima, make MD5 attack practical
- 2005: Wang et al. theoretically break SHA-1
- 2006: De Cannière and Rechberger further break SHA-1
- Many more results and authors
- Also generic attacks on chaining mode (see later)

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A way out of the hash function crisis

- 2005-2006: trust in established hash functions was crumbling, due to
 - use of ARX
 - adoption of Merkle-Damgård
 - and SHA-2 were based on the same principles
- 2007: NIST calls for SHA-3
 - similar to AES contest
 - a case for the international cryptographic community!

SHA-3 Contest

- Open competition organized by NIST
 - NIST provides forum
 - scientific community contributes: designs, attacks, implementations, comparisons
 - NIST draws conclusions and decides
- Goal: replacement for the SHA-2 family
 - 224, 256, 384 and 512-bit output sizes
 - other output sizes are optional
- Requirements
 - security levels specified for traditional attacks
 - each submission must have
 - complete documentation, including design rationale
 - reference and optimized implementations in C

SHA-3 Time Schedule

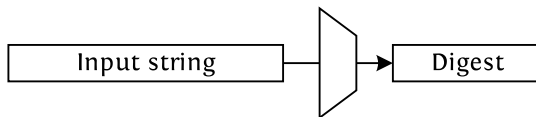
- January 2007: initial call
- October 2008: submission deadline
- February 2009: first SHA-3 conference in Leuven
 - Presentation of 1st round candidates
- July 2009: NIST announces 2nd round candidates
- August 2010: second SHA-3 conference in Santa Barbara
 - cryptanalytic results
 - hardware and software implementation surveys
 - new applications
- December 2010: announcement of **finalists**
- 2012: final SHA-3 conference and selection of **winner(s)**

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Traditional security requirements of hash functions

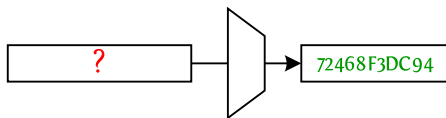
- Function h from \mathbf{Z}_2^* to \mathbf{Z}_2^n



- Security requirements
 - pre-image resistance
 - 2nd pre-image resistance
 - collision resistance

Pre-image resistance

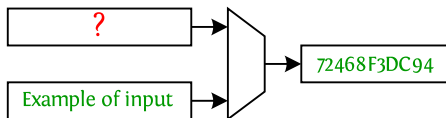
- Given $y \in \mathbf{Z}_2^n$, find $x \in \mathbf{Z}_2^*$ such that $h(x) = y$
- **Example:** given derived key $K_1 = h(K||1)$, find master key K



- There exists a generic attack requiring about 2^n calls to h
- Requirement: there is no attack more efficient

2nd pre-image resistance

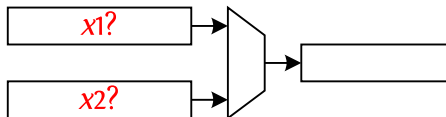
- Given $x \in \mathbf{Z}_2^*$, find $x' \neq x$ such that $h(x') = h(x)$
- **Example:** signature forging
 - given M and $\text{sign}(h(M))$, find another M' with equal signature



- There exists a generic attack requiring about 2^n calls to h

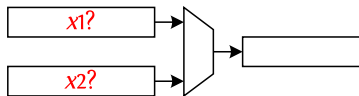
Collision resistance

- Find $x_1 \neq x_2$ such that $h(x_1) = h(x_2)$



- There exists a generic attack requiring about $2^{n/2}$ calls to h
 - **Birthday paradox:** among 23 people, two have the same birthday (with 50% probability)
 - Scales as $\sqrt{|\text{range}|} = 2^{n/2}$

Collision resistance (continued)



- **Example:** “secretary” signature forging
 - Set of good messages $\{M_i^{\text{good}}\}$
 - Set of bad messages $\{M_j^{\text{bad}}\}$
 - Find $h(M_i^{\text{good}}) = h(M_j^{\text{bad}})$
 - Boss signs M_i^{good} , but valid also for M_j^{bad}

Other requirements

- What if we use a hash function in other applications?
- To build a MAC function, e.g., HMAC (FIPS 198)
- To destroy algebraic structure, e.g.,
 - encryption with RSA: OAEP (PKCS #1)
 - signing with RSA: PSS (PKCS #1)
- Problem:
 - additional requirements on top of traditional ones
 - how to know what a hash function is designed for?

Contract

- Security of a concrete hash function h cannot be proven
 - sometimes reductions are possible...
 - rely on public scrutiny!
- Security claim: contract between designer and user
 - security claims \geq security requirements
 - attack that invalidates claim, breaks h !
- Claims often implicit
 - e.g., the traditional security requirements are implied

List of claimed properties

- Security claims by listing desired properties
 - collision resistant
 - (2nd) pre-image resistant
 - correlation-free
 - resistant against length-extension attacks
 - chosen-target forced-prefix pre-image resistance
 - ...
- But **ever-growing list** of desired properties
- Moving target as new applications appear over time

But hey, the ideal hash function exists!

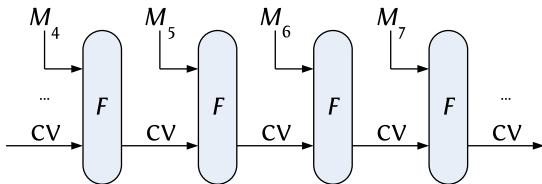
Random oracle \mathcal{RO}

- A random oracle [Bellare-Rogaway 1993] maps:
 - message of variable length
 - to an infinite output string
- Supports queries of following type: (M, ℓ)
 - M : message
 - ℓ : requested number of output bits
- Response Z
 - String of ℓ bits
 - Independently and identically distributed bits
 - Self-consistent: equal M give matching outputs

Compact security claim

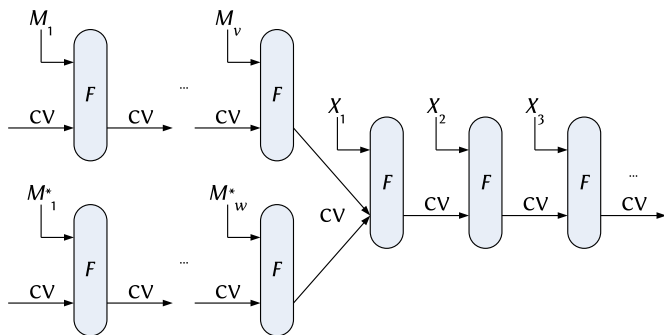
- Truncated to n bits, \mathcal{RO} has all desired properties, e.g.,
 - Generating a collision: $2^{n/2}$
 - Finding a (2nd) pre-image: 2^n
 - And [my chosen requirement]: $f(n)$
- Proposal for a compact security claim:
 - “My function h behaves as a **random oracle**”
- Does not work, unfortunately

Iterated hash functions



- All practical hash functions are iterated
 - Message M cut into blocks M_1, \dots, M_l
 - q -bit chaining value
- Output is function of final chaining value

Internal collisions!



- Difference inputs M and M' giving the same chaining value
- Messages $M||X$ and $M'||X$ always collide for any string X

How to deal with internal collisions?

- \mathcal{RO} has no internal collisions
 - If truncated to n bits, it does have collisions, say M and M'
 - But $M||X$ and $M'||X$ collide only with probability 2^{-n}
 - Random oracle has “infinite memory”
- Abandon *iterated modes* to meet the \mathcal{RO} ideal?
 - In-memory hashing, non-streamable hash functions?
 - Model for finite memory, internal collisions!

Variable output-length functions

- Variable-length output:
 - Single function for different hash function lengths
 - Useful, e.g., for signatures, “mask generating functions”
 - Stream cipher
- Exponential scaling of the security requirements?!?

Pre-image resistance	$2^n ?$
2nd pre-image resistance	$2^n ?$
Collision resistance	$2^{n/2} ?$

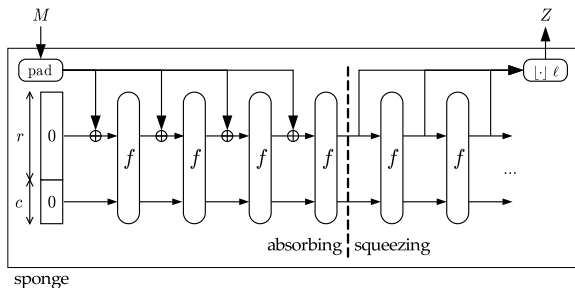
How to have a compact security claim?

- Try to define some *thing* Π that
 - has the same interface as \mathcal{RO}
 - behaves like \mathcal{RO} ...
 - ...modulo internal collisions
- Strength of Π depends on some (size) parameters
- Compact security claim would then be:
 - “My function h behaves as a Π with given size parameters”
- Output length no longer appears in security claim
- What could Π be?

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The sponge construction (2007)



- Calls a b -bit permutation (or transformation) f
 - r bits of *rate*
 - c bits of *capacity* (security parameter)
 - $b = r + c$
- Padding rule must satisfy some simple requirements

Random sponges

- Random T-sponge: f chosen randomly from $(2^{r+c})^{2^{r+c}}$ transformations
- Random P-sponge: f chosen randomly from $(2^{r+c})!$ permutations f
- Random sponges become our reference Π
- Express security claim now requires specifying:
 - c : capacity
 - r : bitrate
 - whether f is a permutation or transformation

Flat sponge claim

Simplifying the claim to a single parameter

Flat sponge claim with claimed capacity c

For any attack, the success probability is not above the sum of that for a \mathcal{RO} and $N^2/2^{c+1}$, with N the number of calls to f

What does a flat sponge claim state?

- Example: $c = 256$
- $N^2/2^{257}$ becomes significant when $N \approx 2^{128}$
- Collision-resistance:
 - Similar to that of random oracle up to $n = 256$
 - Maximum achievable security level: 2^{128}
- (2nd) pre-image resistance:
 - Similar to that of random oracle up to $n = 128$
 - Maximum achievable security level: 2^{128}
- Flat sponge claim forms a ceiling to the security claim
 - As good as a random oracle below $2^{c/2}$ queries
 - No guarantees beyond $2^{c/2}$ queries
 - If $2^{c/2}$ is out of reach, that is OK!

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The NIST SHA-3 security requirements

Output length	224	256	384	512
Collision resistance	2^{112}	2^{128}	2^{192}	2^{256}
Pre-image resistance	2^{224}	2^{256}	2^{384}	2^{512}
2nd pre-image resistance	$2^{224} / \ell$	$2^{256} / \ell$	$2^{384} / \ell$	$2^{512} / \ell$

$\ell = \text{message length}$

- Puzzling to say the least
 - excessive requirements for (2nd) pre-image resistance
 - collisions less important than pre-images?
 - 2nd pre-image resistance of long messages less important?

The NIST SHA-3 security requirements explained

- Do not express what would be useful
- But what can hopefully be achieved by Merkle-Damgård
 - collision-resistance: that of ideal compression function
 - pre-image: appears achievable for basic case
 - 2nd pre-image: used to be 2^n but adapted after ...
- Wave of generic attacks against Merkle-Damgård
 - Joux (2004): Multicollisions
 - Kelsey and Schneier (2005): 2nd pre-image attacks
 - Kohno and Kelsey (2006): Herding attacks
 - ...
 - All use internal collisions due to narrow pipe

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Conclusions

- Monoculture has resulted in hashing confidence crisis
 - ARX less secure than expected
 - Merkle-Damgård less sound than believed
- NIST calls out for help
 - addressed to the cryptographic community
 - with requirements still deeply rooted in crypto folklore
- Random sponges allow expressing compact security claims
 - express security against all thinkable attacks
 - “As good as a random oracle up to some ceiling”
 - flat sponge claim appears achievable